

## 2.740507 WORK SHOP-I

1. Understand material and tools by making objects which allow students to explore forms, surfaces, textures, and patterns i.e. elements and principles of design from Theory of Design & Visual Arts.
2. Explore different joinery, support conditions and woven surfaces under trained experienced master craftsman.
3. Also clear to communicate and establish dialogue between designed crafts skills.
4. Perceive and understand materials and tools by exploring.
5. The help through visual learning.
6. To established design & craft skill relationship and revel through appreciation of the profession.
7. Experiential work shop methods are but suite for such learning when craft, print, color, etc. elemental activity may be conducted.
8. To play with all types of materials like
9. Clay,
10. Ceramic,
11. Application of colors in all mediums through exercises

