FTEAM06 BASIC DESIGN

UNIT-1 RATIONALE

1.1 The knowledge and skill related to basic design is essential for the students in order to develop the understanding regarding how to make a design using lines, dot, shape and colour combination

UNIT-2 THEORY PRACTICAL EXERCISE

2.1 1. Understanding the Elements of Art- a) Lines Horizontal, vertical, (a) Illustrate different type of lines: zigzag, diagonal and curve. vertical, horizontal, diagonal, – zigzag, curved, thick and thin

2.2 b) Colour wheel; primary, secondary and warm, cool, tertiary value: tints,

2.3 (b)Corresponding colour exercises on shades; colour schemes; colour to be carried out such as colour analogous, mono-chromatic, wheel, tints, shades, colour schemes complimentary and split complimentary.

2.4 c) Textures- Different types of textures, identification and suitability of textures for

2.5 (c)Collection of samples for different garments. textures

2.6 d) Shape Geometrical - Realistic (d) Sketching of different shapes - Stylized - Abstract (e) Sketching of different Silhouettes e) Different types of Silhouettes

2.7 2. Understanding the Principles of Design a) Rhythm Corresponding exercises with rhythm, harmony, proportion, balance and b) Harmony emphasis c) Proportion d) Balance e) Emphasis

2.8 3. Collage and its types – relief and flat Making collage with waste material- Making collage with paper Making collage with fabrics (1 sheet each) Exercises of replica & enlargement with the help of swatches of various prints. (2 sheets)

UNIT-2 INSTRUCTIONAL STRATEGY

2.1 The teacher should encourage the students to do market surveys, field visits, fairs and exhibition visits to understand the elements and principles of design.

Reference Books:

1. Fashion Drawing Designs; Magazine of Thailand, New Age Publishers, Delhi
2. Pattern Designs for Haute Couture, Volume 1, New Age Publishers, Delhi
3. Fashion Drawing – The Basic Principles by Anne Allen and Julion seaman, Haper & Row, New York
4. Latest Fashion Style by Winter Hiver, New Age Publishers, Delhi