

AMP-04 DIGITAL ELECTRONICS

UNIT-1 NUMBER SYSTEMS AND CODES

- 1.1 Binary Number System, Octal Number System, Hexadecimal Number System, Bits and Bytes, 1's and 2's Complements,
- 1.2 Decimal-to-Binary Conversion, Decimal-to-Octal Conversion, Decimal-to-Hexadecimal Conversion, Binary-octal and Octal-Binary Conversions, Hexadecimal-Binary and Binary-Hexadecimal Conversion, Hexadecimal-Octal and Octal-Hexadecimal Conversion.
- 1.3 BCD Code, Excess-3 Code, Gray code, Alphanumeric Codes, Parity Bits, Hamming Code, Floating Point Numbers.

UNIT-2 BINARY ARITHMETIC

- 2.1 Basic Rules of Binary, Addition of Larger Bit Binary Numbers, Subtraction of Larger Bit Binary Numbers, Addition Using 2's Complement Method, Subtraction Using 2's Complement Method,
- 2.2 Binary Multiplicity-repeated Left Shift and Add Algorithm, Binary Division-Repeated Right Shift and Subtract Algorithm.

UNIT-3 LOGIC GATES AND LOGIC FAMILIES

- 3.1 Positive and Negative Logic, Truth Tables, Logic Gates, Fan out of Logic Gates, Logic Families, TTL Logic Family,
- 3.2 CMOS Logic Family, ECL Logic Family, NMOS AND PMOS Logic Families.

UNIT-4 BOOLEN ALGEBRA AND MINIMISATION TECHNIQUES

- 4.1 Boolean Algebra vs Ordinary Algebra, Boolean Expressions- Variables and Literals, Boolean Expressions-Equivalent and Complement,
- 4.2 Theorems of Boolean Algebra, Minimization Techniques, Sum-of-products Boolean Expressions,
- 4.3 Quine- McCluskey Tabular Method, Karnaugh Map Method, Karnaugh Maps for Boolean Expressions: With More Than Four Variables.

UNIT-5 COMBINATIONAL LOGIC CIRCUITS

- 5.1 Combinational Circuits, Implementation Combinational Logic, Arithmetic Circuits –Basic Building Blocks, Adder- Subtracted, BCD Adder,
- 5.2 Carry Propagation- Look Ahead Carry Generator, Arithmetic Logic Unit (ALU), Multipliers, Magnitude Comparator, Parity Generator and Checker,
- 5.3 De-multiplexers and Decoders, Encoders, Read Only Memory (ROM), Programmable Logic Array (PLA)

UNIT-6 FLIP FLOPS AND RELATED DEVICES

- 4.1 R-S Flip Flop, Level Triggered and Edge Triggered Flip Flops, J.K Flip Flop, Master-slave Flip Flops, T-flip Flop, D flip Flop, Synchronous and Asynchronous Inputs.

UNIT-7 COUNTERS AND REGISTERS

- 7.1 Ripple Counter vs. Synchronous Counter, Modulus (or Mod-Number)of a Counter, Propagation Delay in Ripple Counters, Binary Ripple Counters- Operational Principle,
- 7.2 Binary Ripple Counters with Modulus Less Than (2^n), Synchronous (or Parallel) Counters, Up/Down Counters, Decade and BCD Counters , Presetable Counters, Shift Register,
- 7.3 Serial-in Serial-out Shift Register, Serial-in Parallel-out Shift Register, Parallel-in, Serial-out Shift Register, Parallel-in, Parallel-out Shift Register, Shift Register Counters- Ring Counter, Shift Counter.

UNIT-8 SEMI-CONDUCTOR MEMORY

- 8.1 RAM Architecture,
- 8.2 Static RAM (SRAM),
- 8.3 Dynamic RAM (DRAM),

Reference Book:

1. Digital and Analog Communication, Publisher Katsons, Writer Brijesh Verma

